

FreeNAS - Feature #25821

Remove unused idmap backends

09/08/2017 04:00 PM - Timur Bakeyev

Status: Resolved	Estimated time: 0.00 hour
Priority: Nice to have	
Assignee: Timur Bakeyev	
Category: GUI (new)	
Target version: 11.1-BETA1	
Severity: New	Needs Merging: Yes
Reason for Closing:	Needs Automation: No
Reason for Blocked:	Support Suite Ticket: n/a
Needs QA: No	Hardware Configuration:
Needs Doc: Yes	
Description Build list of the idmap backends based on the content of the /usr/local/lib/shared-modules/idmap directory, so obsoleted plugins are not shown and any new ones at minimum offered as an option.	
Related issues: Related to FreeNAS - Bug #25500: Remove unused AD backends Closed: Duplicate 09/08/2017	

Associated revisions

Revision 3fbc66dd - 10/12/2017 12:18 PM - Dru Lavigne

Update Idmap table and link to more recent man pages.
Ticket: #25821

History

#1 - 09/08/2017 04:00 PM - Timur Bakeyev

- Related to Bug #25500: Remove unused AD backends added

#2 - 09/09/2017 09:19 PM - Timur Bakeyev

- Status changed from Unscreened to Needs Developer Review
- Assignee changed from Timur Bakeyev to John Hixson
- Needs QA changed from Yes to No

Hi, John!

Can you, please, review <https://github.com/freenas/freenas/pull/309>

That's the cleaned up version of what we discussed in [#25500](#), I've messed up the pull request and that was the easiest way to make things right.

#3 - 09/10/2017 03:28 AM - Dru Lavigne

- Subject changed from Make a list of available Idmap backends dynamic to Remove unused idmap backends

#4 - 09/13/2017 01:10 PM - John Hixson

- Status changed from Needs Developer Review to Reviewed by Developer
- Assignee changed from John Hixson to Release Council

Timur Bakeyev wrote:

Hi, John!

Can you, please, review <https://github.com/freenas/freenas/pull/309>

That's the cleaned up version of what we discussed in [#25500](#), I've messed up the pull request and that was the easiest way to make things right.

I've commented on the pull request. Some things need changing, other than that, everything looks good. I'm a little confused on the need for a "none" idmap type, since there should never be an empty idmap ever, so if you could explain the reasoning for that, that would be great ;-)

#5 - 09/14/2017 06:03 AM - Dru Lavigne

- Status changed from Reviewed by Developer to 46
- Assignee changed from Release Council to Timur Bakeyev

#6 - 09/14/2017 09:46 PM - Timur Bakeyev

- Status changed from 46 to Needs Developer Review
- Assignee changed from Timur Bakeyev to Release Council

John, I've made requested changes, please, take a look again.

#7 - 09/15/2017 06:28 AM - Dru Lavigne

- Assignee changed from Release Council to William Grzybowski

#8 - 09/15/2017 07:53 AM - Dru Lavigne

- Assignee changed from William Grzybowski to John Hixson

#9 - 09/22/2017 07:25 AM - John Hixson

- Status changed from Needs Developer Review to Reviewed by Developer
- Assignee changed from John Hixson to Release Council

Looks good to me

#10 - 09/22/2017 07:28 AM - Dru Lavigne

- Assignee changed from Release Council to Timur Bakeyev

#11 - 09/27/2017 08:05 AM - Dru Lavigne

- Status changed from Reviewed by Developer to Ready For Release
- Target version changed from 11.1 to 11.1-BETA1

#12 - 10/24/2017 04:48 AM - Dru Lavigne

- Status changed from Ready For Release to Resolved

